



FEDERATIA ROMANA DE HAND TO HAND FIGHTING

Inregistrata la Tribunalul Prahova Nr. 2/09.03.2017, cod fiscal 37281231,
Sat Romanesti nr. 43, Com. Barcanesti, Jud. Prahova

COMPETITIONAL REGULATIONS

HAND TO HAND SPORT





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The rules below present the mandatory procedures for both arbitration and the organization and development of international Hand to Hand sports competitions.

GENERAL DISPOSITIONS

The current regulation intends to serve as a mandatory guide for the organization and coordination of official Hand to Hand Sport competitions throughout the world. In addition to the current rules, other rules may be developed in the future. They will detail, explain and develop the provisions of the current regulation, taking into account the specifics of the different categories of participants.

Part I. COMPETITION FORMAT AND METHODS

Article 1. Competition format

Competitions can consist of two disciplines:

1. Self-defense
2. Fight

In the "Self-defense" discipline, fighters must use hand-to-hand self-defense techniques against armed or unarmed opponents.

In the "Fight" discipline, during the fight, competitors will use the techniques from this regulation.

The individual places received by the fighters in the hand to hand competitions are determined by the results of the fights. The procedure is determined by the Regulation or by the Provisions of the competition.





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Article 2. Competitive systems and methods

The rotation of the pairs and the competition procedures between the competitors (teams) will be determined by the system of organizing the competition and by drawing lots.

The competition organization systems are noted in Annex 1 and Annex 2 (mandatory specified in the competition Regulations).

Part II. PARTICIPANTS

Article 3. Age groups of the participants

1. The following age groups are admitted for competitions:

- a. Cadets - young athletes (boys and girls 12-13 years old)
- b. Cadets - young athletes (boys and girls 14-15 years old)
- c. Cadets - young athletes (boys and girls 16-17 years old)
- d. Junior athletes (men and women 18-21 years old)
- e. Adults - men and women 18 years and over

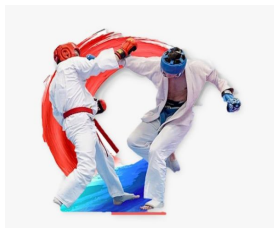
The age is established on the first day of the competition.

2. The duration of the fights will be established as follows:

- For adults and juniors (men and women) - 5 minutes net time; - for cadets (boys and girls) - 3 minutes net time

The duration of fights for adults (men and women) can take place according to the formula: 3 rounds of 3 minutes each or 5 rounds of 3 minutes each with a break of 1 minute between rounds (mandatory specified in the Competition Regulations).





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Article 4. Weight categories

1. Competitors, depending on age and gender, will be divided into categories according to Table 1.

Table 1

Cadets (girls)			Juniors 18-21 yo and adults (women)
12-13 yo	14-15 yo	16-17 yo	
37kg	40kg	44kg	48kg
40kg	44kg	48kg	53kg
44kg	48kg	53kg	58kg
48kg	53kg	58kg	64kg
53kg	58kg	64kg	70kg
Peste 53kg	Peste 58kg	Peste 64kg	Over 70kg
Open (absolute)			Over 58kg

Cadets (boys)			Juniors 18-21 yo and adults (men)
12-13 yo	14-15 yo	16-17 to	
35kg	41kg	48kg	57kg
38kg	44kg	52kg	62kg
41kg	48kg	57kg	67kg
44kg	52kg	62kg	73kg
48kg	57kg	67kg	80kg
52kg	62kg	73kg	88kg
57kg	67kg	80kg	97kg
62kg	73kg	Over 80kg	Over 97kg
67kg	Over 73kg		
Over 67kg			
Open (absolute)			Over 73kg





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1. The Open Championship is organized only for the categories of adult men (80, 88, 97 and over 97kg) and women (64, 70 and over 70kg).

Article 5. Admission

1. The conditions of acceptance of competitors, their sports affiliation, qualification, age, as well as the list of documents for registration in the competition at the Registration Commission will be stipulated in the Competition Regulations.
2. Only the athletes who will submit the registration form (Appendix 3), who will present the set of requested documents, those who will pass the medical exam and the weight exam have the right to participate.
3. In the team competition for adults (men and women), the athlete has the right to participate in the weight category established for him/her at the weigh-in or in the next (higher) weight category.

Article 6. The weight, the medical examination and the drawing of lots of participants

1. The procedure and program for the weigh-in, the medical examination and the drawing of lots of the participants in the competition will be specified in the Competition Regulations.
2. The weigh-in will take place on the first day of the competition or the day before. The allotted time will be one hour. The results will be recorded in the Protocol (Annex 4).
3. All referees who will supervise the weigh-in procedure must be of the same gender as the athletes.

Article 7. Obligations and rights of participants

1. Participants will be asked to:
 - a. To strictly respect the rules, regulations and schedule of the competition





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- b. To respect the orders of the referees
 - c. To be respectful towards the other participants, referees, auxiliary staff and towards the public
 - d. To shake hands with the opponent before and after the fight
 - e. To respect the anti-doping rules approved by the world anti-doping organizations
2. Participants will have the right to:
- a. Appeal to the referees through the representative of his team
 - b. Receive timely information about the course of the competition
 - c. At the medical assistance
 - d. Abandon the fight at any time, except when the referee counts a knock-out
3. It is forbidden to wear rings, bracelets, earrings, chains or other jewelry, as well as long hair, beards or large mustaches.

Article 8. Participants' equipment

1. The standard participation equipment will include: white hand to hand sport kimono, fighting gloves, protective helmet, leg protection, protective shell for men or protection for women, mouth guards and for women, chest protection. The helmet, belt and gloves will be red, if the fighter is the first in the pair or blue if he is the second in the pair. The leg protectors must be black or white.
2. Weight of gloves
 - a. For cadets (boys), juniors (men) and adults (men) in weight categories up to 52kg- 226.80g, from 57 to 73kg- 283.50g, over 73kg- 340.19g
 - b. For cadets (girls), junior





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c. (women) and adults (women) in the weight categories up to 58kg- 226.80g, over 58kg- 283.50g.

Article 9. Obligations and rights of the representative of the Delegation and of the coach

1. The representative of the delegation is responsible for his team and for the behavior and discipline of the team members

2. The representative of the Delegation will:

- a. Knows the provisions of these rules, as well as the Competition Regulation
- b. Will submit the registration form, as well as the set of documents requested by the Contest Regulations to the Admissions Committee
- c. He will be present at the joint meetings of the Committee of Referees with the Representatives of the delegations
- d. Will inform the members of the delegation about the decisions of the referees
- e. It will be ensured that the team members arrive at the competition on time and the coach will be appointed

3. The representative of the delegation will have the right to:

- a. Take part in the weigh-in and in the formalities for establishing the participants
- b. Receive information in all respects about the progress and results of the competition
- c. Make remarks and participate in the discussions at the joint meetings between the referees and the representatives of the delegations
- d. Submit forms (appeals) based on the Competition Regulations

4. The representative of the delegation shall refrain from:

- a. To intervene in the work of the referees, the medical unit and the organizers of the competition





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- b. The action on the capacity of the arbitrators if he registered as a representative of the delegation
- c. To give instructions to the participants near the competition area, when they are near some athletes who are participating in the fight at that moment

5. A Representative may be withdrawn as Leader of the delegation and removed from the competition for non-compliance with these rules, non-performance in terms of his duties and unethical behavior

6. Duties of the coach

- a. To know the provisions and rules, as well as the Regulation of the competition
- b. While carrying out his activity, he should wear a sports uniform and wear shoes with soft soles
- c. During the fight, he must be in the safe area of the surface, next to his athlete
- d. To have a towel and a box with solution for mouth protection
- e. After stopping the fight, if necessary, at the referee's instructions, to put his athlete's equipment in order

1. A coach shall be permitted to:

- a. Gives advice or encouraging remarks to the fighter during the match, but without interfering in the fight
 - b. To give the main referee the established signal to confirm that his athlete has lost the fight
 - c. To submit forms (appeals) based on the Competition Regulations
2. If a coach intervenes in the work of a referee, his fighter will receive a warning
3. A coach may be withdrawn from a competition for violation of the Regulations, non-performance in his duties or unethical behavior

PART III. HAND TO HAND SPORT CONTENT AND TECHNIQUES





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Article 10. Technique

Fighters in a hand to hand sport event are allowed to exchange controlled punches, kicks, throws, holds and chokes during certain positions.

Article 11. Fighting positions

1. Standing position: the athlete stands straight, touching the floor only with his soles (standing on the floor)
2. Lying position: the athlete touches the floor with any part of the body, except the soles
3. Fight from the standing position: both fighters fight in the standing position
4. Fighting on the ground: when at least one of the fighters is in the lying position
5. The position "outside the combat surface" is considered when:
 - a. In the standing position, at least one of the fighters stepped outside the mat
 - b. In the fighting position on the ground, one of the fighters completely leaves the mat
6. Thrown on the mat by the opponent, an athlete can end up in one of the following positions:
 - a. With the trunk touching the floor - on the back, side or stomach
 - b. On the buttocks
 - c. Kneeling
 - d. In/on the hands

Article 12. Punches

1. During the fight, only punches/feet controlled blows are allowed in any part of the body, except those prohibited
2. A permitted technique is punching from the front, with the side starting from the little finger and with the back of the fist, as well as kicking in a permitted area by a permitted method





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3. Only punches/kicks with full contact are evaluated
4. Combined punching: two or more punches allowed within a period of 1-2 seconds

Article 13. Throwing moves

1. A throwing move is considered a technical movement for an athlete if the opponent loses his balance and falls on the mat in one of the lying positions
2. Standing throw (a throw without falling) – if the attacker remains standing during the throw
3. The sacrificial throw (a drop throw) – if the attacker moves in a lying position during the projection or if he "rests" on the opponent lying on the mat
4. Unbalancing – a throw from a standing position without falling, forcing the opponent to touch the floor with his hand or knee (third additional point of support)

Article 14. Fixation/dislocation

1. Pinning is a control movement of the opponent when the opponent's back touches the mat for a period of time (the angle between the back and the mat is less than 90 degrees), the attacker pressing the opponent's body (or the opponent's hands pressing his body)
2. For a movement to qualify as a sprain, the attacked athlete should be on his/her back and part of his/her body should be on the mat
3. Dislocation is not considered if:
 - a. The attacker's body does not press on the opponent's body
 - b. The shoulder blades of the attacked athlete are at an angle greater than 90 degrees to the mat
 - c. Both athletes are completely off the mat





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d. The attacker goes into leverage or strangulation

4. If the fight has several rounds, the fixation is not valid

Article 15.

1. Leverage is a movement of engaging an opponent's arm or leg to cause pain by bending (leverage), rotating a joint (knot) pressing or stretching a tendon or muscle to force the opponent to submit

2. The signal of submission when you are in leverage is shouting loudly or tapping twice with your hand or foot on the mat or the opponent's body

3. The lever is only allowed in the extended position. The attacker can keep the standing position.

4. The time allocated to the lever has expired if:

a. Both combatants are outside the fighting surface

b. An athlete uses any submission signal

c. The time allocated to the leverage process has ended

Article 16. Movements of submission by strangulation (strangulations)

1. The choke is a movement that allows a fighter to put pressure on the neck in the area of the carotid arteries and the neck: by the collar of the jacket or forearm and shoulder or by the collar of the jacket and the whistle of the leg in various combinations, resulting in the submission of the opponent or the loss of his knowledge

2. The submission signal in strangulation (movement with submission effect) is executed loudly or by tapping twice with the hand or foot on the mat or on the attacker's body.

3. Strangling is only allowed in lying positions. The attacker can keep the standing position.

4. The strangulation movement will stop as soon as:

a. Both fighters are outside the surface of the mat





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- b. The combatant gives the submission signal (Article 16, paragraph 2)
- c. The lever time has expired
- d. The combatant loses consciousness

5. The athlete who loses his knowledge will be eliminated from the competition

Article 17. Prohibited movements and techniques

1. The following punches are prohibited:

- a. Punches in the genital area
- b. Punches in the head in the lying position
- c. Leg kicks in the lying position
- d. Punches to the neck, back of the head, wrists and ankles and areas of the spine
- e. Knee and elbow strikes (with the exception of those allowed in the Competition Regulations)
- f. Direct kicks to the head and legs (exceptions are those stipulated in the Competition Regulations)
- g. Hits of fingers, palms and head

2. The following throws are prohibited:

- a. Throwing the opponent in the head
- b. Throwing the opponent while falling with all his weight at once

3. The following levers are prohibited:

- a. From the standing position (Article 15, paragraphs 3,4 b and c)
- b. With jerky movements
- c. Any pressure on the spine





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- d. Wrist lever
- e. Turning the knee into a lever by bending the leg opposite to the natural bending of the leg
- f. Twisting the heel and making "knots" on the leg

4. The following strangulations are prohibited:

- a. From the standing position (Article 16, paragraphs 3,4)
- b. With jerky movements
- c. Fingers
- d. Blocking the opponent's mouth and nose
- e. Crossing the legs over the opponent's neck

5. It is also prohibited, any action that can be considered to intervene in the active pursuit of the fight, to endanger health or to violate the ethics of sport and discipline.

PART IV. JUDGMENT OF TECHNICAL ACTIONS

Article 18. Evaluation of hand to hand sport techniques in the "Self defense" discipline

1. In "Self-defense" competitions, fighters show standard self-defense techniques (Appendix 8.1) against armed or unarmed opponents

It is a combination of hand to hand techniques that uses disarming techniques of the opponent, using techniques of disarming the opponent, defensive counter strike and escort position.

The panel of judges, the age and weight categories, the method of scoring and conducting the "Self-defense" competitions can be found in Article 32. The test sets of the "Self-defense" discipline can be found in Annex 8.2.





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Article 19. Evaluation of hand to hand fighting techniques in the "Fight" discipline.

1. Opponents in hand to hand fighting are allowed controlled punches, legs, holds, throws, levers and chokes
2. Fighters will receive points throughout the fight for all actions and technical combinations that qualify.
3. Only the controlled actions started on the mat are evaluated (kicks, throws, submission movements (leverages and strangulations), depending on their effectiveness).
4. The fight in the standing position will be considered ineffective if, within 10 seconds from the start of a sustained grab, a throw does not follow.
If there is no real action, the referee can stop the fight after 5 seconds.
5. Fighting from a lying position is considered ineffective if:
 - a. The hold is not followed by a lever or choke within 10 seconds
 - b. In an interval of 20 seconds, a pain or strangulation does not beginIf there is no real action, the referee can stop the fight after 5 seconds.
6. Table 2 below shows the points awarded for various technical actions and prohibited actions during a hand to hand fight.
7. Points are awarded only for throws from the standing position
8. Shots to the shoulder blades are not scored
9. Total victory (clean) as a technical action will be awarded for:
 - a. A pain-inducing move or strangulation effect that causes the opponent to surrender
 - b. Knockout
 - c. A blow that causes the impossibility to fight back (three times) - technical knockout





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- d. If one of the athletes has an advantage of at least 10 points (exceptions are fights with several rounds);
- e. If the opponent withdraws from the fight (competition)

1. Two points will be awarded for:

- a. A combination of hand and/or foot strikes
- b. A kick to the head
- c. A knockdown
- d. A throw of the opponent to the floor on the body, without the attacker falling
- e. A pinning of the opponent for 20 seconds

2. One point will be awarded for:

- a. A punch to the body or head
- b. A kick to the body
- c. A drop throw in which the opponent falls on his body
- d. A no-fall throw in which the opponent falls on his buttocks
- e. A fixation for 10-19 seconds
- f. A warning to an opponent

3. Active behavior (activity) will be awarded for:

- a. A drop throw in which the opponent falls on his buttocks (Art. 11, paragraph 6 "b")
- b. Unbalancing the opponent when the opponent touches the surface with his hand or knee (three-point throw)

Article 11, Paragraph 6 "c,d";





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c. A fixation for 1-9 seconds. The activity is scored only once in a fight, any other pin attempt lasting less than 10 seconds will not be scored

4. Score for active behavior scored by referees' decision. If half of the fight time has passed and neither or both opponents have only warnings (e.g. the score for activity and technical points is 0:0), the three judges determine the most active opponent in the fight, in the first half of FIGHT

Points received by a fighter for warnings to the opponent or will not be considered technical points.

If a fighter receives technical points, the activity granted by the decision of the referees is cancelled.

5. During the fight, the fighter can be scored only once to fix 2 points (two points are awarded once or one point is awarded twice - one each time).

If a fighter receives two points, the pinned activity is voided and any attempted pin is not scored. The exception is fights with several rounds (Article 14, paragraph 4).

6. During the competition, the fighter is allowed to have a maximum of 4 knockdowns (for juniors - maximum 3), the fight will be stopped immediately and the fighter will be removed from the competition.

7. Kicks in the clinch and in the lying position do not receive points, but knockdowns and knockouts are considered valid techniques obtained as a result of these attacks.





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Table 2

Technical actions and warnings	Scoring			
	Total victory	2 points	1 point	Activity
I. Punches and kicks				
1. Knockout	x			
2. Three knockdowns	x			
3. Knockdown		X		
4. Kick to the head		X		
5. Combination of punches and/or kicks		X		
6. Punch to the body or head			x	
7. Kick to the body			x	
II. Throws				
8. Throwing of the opponent to the ground on the trunk without the attacker falling		X		
9. The fall in which the opponent falls on the trunk			x	
10. The no-fall throw in which the opponent falls on his buttocks			x	
11. The drop fall in which the opponent falls on his buttocks				x
12. Imbalance (the opponent touches the mat with his hand or knee (touches in three points)				x
III. Ground fight (lying position)				
13. Leverage or strangulation making the opponent to submit	x			
14. Fixation		20 sec	10-19 sec	1-9 sec
IV. Warnings				





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15. A violation of the Regulation justifies the 4 th warning given to the fighter	x			
16. Warnings issued to an opponent			x	
V. Other actions				
17. Awarding the points for "More active" behaviour given by the referees in the middle of the fight, no points for technical actions				x

Article 20. Warnings for prohibited movements

1. Warnings for prohibited movements during the fight:

- Warnings for leaving the surface of the mattress or for other violations of the Regulation are counted separately
- The first use of a prohibited action during a fight is punished by a warning
- The second use of a prohibited action is punished by the first warning, the opponent receiving a point
- After 4 warnings, the fighter is disqualified and the opponent receives a clear victory (except for warnings for leaving the fighting surface, Article 20, paragraph 2);
- In case of a serious violation of the rules by a fighter, resulting in the withdrawal of the fighter from the contest, the opponent receives a clear victory in the respective fight

2. A fighter may be punished by a warning for stepping outside the fighting surface with both feet. At each subsequent exit from the mat, the opponent will be awarded a point, regardless of the number of exits from the mat.

3. In the event of a delay in presenting to the fighting surface for more than 30 seconds, after a repeated call, - a warning is given as a punishment, after 1 minute - the first warning, after 1 minute 30 seconds - the second warning, after 2 minutes - the non-appearance is recorded, and the fighter is withdrawn from the competition

In case of stepping back towards the advancing opponent for 30 seconds, the first warning is given to the fighter who retreated to avoid the active fight, if the retreat continues for 1 minute - the first warning is given, 1 minute 30 seconds - the second warning, 2 minutes - the defeat is recorded.

4. Depending on the severity of the violation, the fighter's punishment can go directly to the second or third warning or withdrawal from the competition.

5. If a fighter uses an eligible move that causes the opponent to step off the mat, stepping off the mat will not be penalized.

6. Judging actions that lead to injury during a fight





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It is up to the Competition Doctor to decide if the injury was caused, its severity and if the injured person is able to continue the fight (competition). Responsibility for the wound (violation of the Regulation) is decided by a committee of three judges.

1. Withdrawal from the fight and disqualification for prohibited activities during the fight.

A fighter will be withdrawn from the fight or removed from the competition (disqualified from this competition), if:

- a. There was a violation of the Regulation that justified the giving of the 4th warning to the fighter
- b. Causing injury through movements that take the opponent out of the fight
- c. Causing injury through movements that remove the fighter from the competition;
- d. Serious breach of ethics
- e. Refusal to participate in the award ceremony, with the exception of previously agreed situations

Disqualification from the competition means that the fighter will not be granted a place in the competition.

2. For the serious misconduct of the Delegation Representative in case of intervention in the activity of the referees, the medical unit or the organizers of the competition, the represented athlete may receive a warning.

Part V. ARBITRATION COMMITTEE

Article 21. Components.

1. The Referee Committee is composed of the Chief Referee (Chief Referee, Sports Commissioner of the competition, Deputy Chief Referee, Chief Secretary, Deputy Secretary, Mat Referee), Referees (Side Referees, Technical Secretaries, Time-keeping Referees, Announcer Referee, the referee responsible for the participants, operating referees) and auxiliary staff (competition superintendent, medical staff, technical staff).

2. The composition of the Referee Committee is proposed by the World Hand to Hand Sport Federation (WHHF) and approved by the organizing organization no later than 20 days before the start of the Competition.

3. The calculation of the number of referees depending on the size of the competition is described in Annex 9.

4. A referee should have a referee outfit, a whistle, medical gloves, a referee ID and the Competition Regulations.

The referee's outfit consists of dark pants, a black T-shirt, a red (green) or a blue (white) sleeve cover with a thickness of 15 cm and soft sports shoes (wrestling shoes). The WHHF logo must be placed on the left side of the chest and the word "Referee" written on the back.

1. Auxiliary staff: the referee with the participants, the referees operating the information screen, the technical secretariat, the medical staff and the superintendent of the competition should be provided by the territorial hand to hand organization, which organizes the competition

Article 22. The main arbitrator, the deputy arbitrator

1. The main referee supervises the competition and is responsible for conducting the competition in accordance with the Rules and Regulations of the Competition





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2. The assistant referee is appointed by the main referee from among the mat referees and reports to the main referee.
3. The main referee will be asked to:
 - a. Checking the perimeter, the equipment, the inventory and all the necessary documentation
 - b. Leads the drawing of lots for the participants
 - c. Name the teams of referees and distribute the referees to each fight
 - d. Approve the competition program
 - e. Leads the meeting with the committee of referees and the representatives of the delegations
 - f. Provides the final evaluation of the activity of each member of the committee of referees
 - g. Send a report to the organization that organizes the competition in a timely manner
4. The main referee has the right to:
 - a. Interrupt or stop the competition if unfavorable circumstances arise, so that the competition is properly conducted
 - b. modify the program and schedule of the competition
 - c. retire arbitrators who committed serious errors in arbitration
 - d. withdraw participants from the competition in accordance with Article 20 of the current regulation
 - e. issue a reprimand, a warning; to dismiss a representative of the delegation if he behaved rudely
 - f. delay announcing the score for a technical action or result of the fight, if he does not agree with the decision of the referees
5. the orders of the Chief Referee are binding for the fighters, referees, representative members of the delegations
6. the main referee does not have the right to modify the Competition Regulations.

Article 23. The principal secretary, the deputy secretary

1. the main secretary coordinates the activity of the Secretariat, whose main task is to prepare and issue all the documentation for the competition. At the instructions of the main secretary, or in his absence, the deputy secretary takes over the duties of the main secretary.
2. the duties of the principal secretary are:
 - a. to act as a member of the Admissions Committee
 - b. to participate in the raffle sessions
 - c. To prepare the competition program and establish the procedures for fights in tournaments with additional rounds
 - d. To provide the information approved by the main Referee to the representatives of the delegations, the referee announcer and the media representatives
 - e. To keep the competition reports
 - f. To document the final results of the competition





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Article 24. The arbitrator

1. During the fight, the referee is positioned at the referees' table on the fighting surface
2. The duties of an arbitrator are:
 - a. To evaluate the actions of the fighters using specific gestures and terminology, to announce the final verdict taking into account the vote of the majority of the referees
 - b. Call out the fighters and introduce them
 - c. If necessary, call a doctor to the battle area
 - d. To monitor the activity of the personnel who assist the referees, the correctness of the information introduced in the protocol of the evolution of the fights and those on the information screens

Article 25. The mat referee

1. The referee on the mat follows and administers the fight on the mat using a whistle and specific gestures. He will supervise the fight and make sure that it takes place in accordance with the regulations.
2. The responsibilities of the referee on the mat are:
 - a. To monitor the movements/activities of the fighters by following them around the mat, to respond in a timely manner to the signals of the side referee and the mat referee
 - b. To whistle the beginning of the fight, to whistle the end of the fight
 - c. To provide an independent evaluation of the situations, movements and activities of the fighters
 - d. To participate in the presentation of the opponents and in calling out the results of the fights.

Article 26. The sideline referee

1. During a fight, the referee stands or sits on a chair near the edge of the mat and watches the activity of the fighters
2. The side referee's duties are:
 - a. To evaluate the fighters' movements and activities using specific gestures and terminology or voice
 - b. To participate in establishing a more active side at halftime of the match
 - c. To take part in the analysis of a disputed situation with a decisive vote
 - d. Can gesture to get the referee's attention from the mat and highlight the episodes of the fight where he had a better angle than the referee on the mat





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Article 27. The sports commissioner of the competition, the appeal committee

1. The sports commissioner is appointed by the World Hand to Hand Sports Federation (WHHF) and should be a highly qualified referee and event organizer with years of experience
2. The sports commissioner is required to:
 - a. Control the way the entire tournament is conducted. Any recommendation or warning will only be given to the head referee
 - b. He gets involved in all disputes together with the main referee and the team representative
 - c. To be present at all fights that require his attention
 - d. The presentation in a period of 10 days of the general information (report) about the quality control of the tournament. The report must include all the details (number of teams, evaluation of the referees' activity, etc.) of the competition.
3. The sports commissioner has the right to:
 - a. remove any referee if he has made serious mistakes
 - b. to take part in the major decisions of the arbitrators
 - c. to control the correct behavior of all competition officials
4. The appeal committee organized by the main referee and the sports commissioner must have access to the video recordings of the tournament.
 - a. using the video recording system, the appeal committee is responsible for all questionable decisions in matches
 - b. the appeal committee's decision is final for all participants
 - c. the main referee and the sports commissioner supervise the appeal committee

Article 28. Technical Secretary, Operating Referee, Announcer Referee

1. The technical secretary records the progress of the fight standing at the referees' table, next to the main referee or with the side referee (during fights with several rounds). The scorer enters the points received by the fighters for technical actions, warnings or reprimands as announced by the main referee or side referee during the fight. These entries are passed in the battle protocol.
2. The points received by the fighters for movements, reprimands and warnings are entered in the protocol on codes, as follows:





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V - total victory (clean)

KO - knockout to the head

KO-b - body knockout

PH - leverage

SH - strangulation

CA - clear advantage (10 points advantage)

TKO - technical knockout

KD - knock down

ITC - the impossibility of continuing the fight

RTC - refusal to continue the fight

2 - two points

1 - one point

A - activity for technical movement

A 1 2 - the score for fixing A, 1, 2, in a circle

AR - activity by decision of the referee

RSO - reprimand for leaving the mattress

SO - warning for leaving the mattress

RR - reprimand for other violations of the Regulation

W1 - the first warning - for other violations of the Regulation

W2 - the second warning for other violations of the Regulation

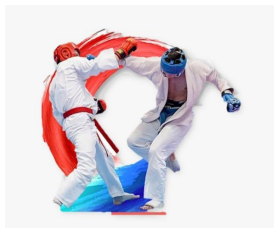
DSQ - withdrawal from the fight for other violations of the Regulation

The plus sign (+) is added to the first score for technical action.

The clear victory is marked with a "V" on the winner's line with the explanation if it was "KO", "TKO", etc. in the line of the loser.

The scores for the fixing procedures are written in a circle.





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After establishing the more active side in the middle of the fight, the "AR" entry is entered in the protocol.

1. In case of non-appearance at the fight, the entry "WO" (non-appearance) will be passed to the right of the athlete or "WO-d" (withdrawn by the doctor) and the opponent will be awarded the victory.
2. If the fight ends before the allotted time, the net elapsed time is entered in the fight protocol
3. At the end of the fight (of the round), the technical secretary records the total scores for each fighter accumulated during the fight, the length of the fight and, if necessary, the summary of the activities, after which he hands the protocol to the referee for the announcement of the final verdict. The secretary enters the results of the fight in the Protocol. The name of the winner is written in a circle, and the name of the loser is cut out.
4. Other entries in the Protocol are not prerequisites
5. The operating referee will sit at the main referee's table and will display the following information about the fight on the electronic scoreboard.

The reset of the electronic table is done at the instructions of the main referee.

6. The referee announcer is responsible for organizing radio (audio) information for participants, representatives and the public. The duty of the referee is to know the Rules and Regulations of the Competition, the sports achievements of the teams and the participants, the guests of honor, etc.

Article 29. The referee with the participants

1. The referee with the participants organizes the transition of the participants to the places for the competition and for the awards ceremony, lines up the athletes for the parades and notices in advance the order of appearance at the mat, checks the names of the participants and the compliance of the outfits with the requirements of this Regulation (Article 8), notifies the Principal Secretary of situations of non-participation, refusals or withdrawal of participants from the competition.

Article 30. Doctor of the competition

1. The competition doctor's responsibilities are:
 - a. To check if the applications for participation in the competition submitted by the participants contain the medical authorizations, including the doctor's stamp
 - b. To participate in the weighing sessions and the medical examination of the participants
 - c. To monitor the sanitation and hygiene of the competition venue
 - d. To monitor the health of the athletes during the competition
 - e. To provide medical aid to athletes from the mat and to determine the ability of an athlete to continue the fight
 - f. To make final decisions regarding an athlete's ability to continue competition due to medical issues
 - g. To supervise the activity of the medical teams at the battle sites





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Article 31. Superintendent of the competition

1. The Superintendent of the competition is responsible for preparing ahead of time and arranging the locations of the competition, Security, accommodation and services for participants and the public, suitability for the use of special equipment and tools, maintaining order during the competition, as well as providing the necessary support under the guidance of the Chief Referee.
2. The superintendent of the competition will manage the activity of the technical staff and supervisory managers.

PART VI. JUDGING RULES

Article 32. Judging of the discipline of self-defense, sections: "Self-defense"; "Self-defense 1+1"

1. Judging of the self-defense discipline takes place in an open way using spreadsheets or electronic board
2. The officiating of the self-defense part will be coordinated by the Mat Chief, the mat referees, four side referees, the technical secretaries and the referee with the participants. The side referees will sit in the corners of the mat, the mat referee in the middle of the mat, the Mat Chief and the technical secretary at the referees' table.

The Mat Chief and the side referees evaluate the actions of each fighter during the demonstrations of hand to hand fighting techniques, the mat referee and the technical secretary - provide technical support for the competitors. The evaluations of the fighters are recorded in the Protocol (Annex 5.1 and 5.2).

3. The participant's equipment includes: white hand-to-hand sport kimono, shin guards, genital shell (for male athletes or special protective equipment for women), for women - chest protection. The fighter's assistant should have a red belt if the athlete is first or blue if the fighter is second in the match. The fighter has the same belt color or own black belt.

4. age and weight categories.

Table 3

"Self-defense" Discipline					
Cadets	Girls		Boys		
12-13 yo	44 kg	44 kg	44 kg	62 kg	Over 62 kg
14-15 yo	48 kg	48 kg	48 kg	67 kg	Over 67 kg
16-17 yo	53 kg	53 kg	57 kg	73 kg	Over 73 kg
"Self-defense" 1+1, 1+2, 1+3 Discipline					
Two or more participants with the same age category exclude the weight category					





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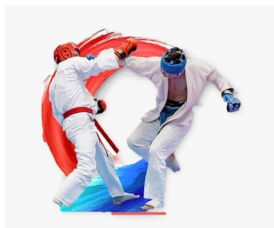
"Self-defense" Discipline					
Adults age categories	Women		Men		
18-37 yo	58 kg	over 58 kg	67 kg	88 kg	over 88 kg
38-49 yo	58 kg	over 58 kg	73 kg	97 kg	over 97 kg
50-60 yo			-	88 kg	over 88 kg
over 60 yo			-	88 kg	over 88 kg
"Self-defense" 1+1, 1+2, 1+3 Discipline					
Two or more participants exclude age and weight categories					

Age	Self defense 1+1 , 1+2 , 1+3						
	Stick	Knife	Gun	No gun	Number of procedures		
					Women	Men	Mixt
5- 6 yo				X	1	1	1
7- 9 yo				X	1	1	1
10- 11 yo	X			X	2	2	2
12- 14 yo	X	X		X	2	2	2
15- 18 yo	X	X	X	X	2	2	2
19- 22 yo	X	X	X	X	2	2	2
23- 25 yo	X	X	X	X	2	2	2
26- 30 yo	X	X	X	X	2	2	2
31- 35 yo	X	X	X	X	2	2	2
36- 40 yo	X	X	X	X	2	2	2
41- 45 yo	X	X	X	X	2	2	2
46- 50 yo	X	X	X	X	2	2	2
51- 55 yo	X	X	X	X	2	2	2
over 55 yo	X	X	X	X	2	2	2

1. Arbitration procedure

- 5 Referees participate in scoring: the main referee and 4 side referees
- The main referee calls the fighters to the mat and introduces them
- The referee on the mat decides by drawing lots who uses the technique first and controls the match using specific commands such as "Ready", "Go", "Stop", "Attention".





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- d. Fighters exchange demonstrative self-defense techniques in identical attacks (Appendix 8.1). During self-defense techniques, fighters are allowed to use any punches, throws, chokes, arm locks. All techniques should be controlled. all movements that endanger life or health are prohibited.
- e. During each fight, the fighters must show self-defense techniques in 5 attacks (examples of tickets in Appendix 8.2).
- f. After the execution of each technique, the referee chooses the best fighter, using the criteria for the efficiency of defense actions (Table 4). The technical secretary passes the points in the Protocol. The operator doubles the points on the board
- g. If the points are equal, the fighters must demonstrate the opposite technique.
- h. In case of an equal score after 5 defenses, the fighters must repeat the first self-defense technique again.
- i. The referee uses special hand gestures: "1 point" - hand up, "equal opportunities" - join the fists of both hands, "ineffective self-defense" - crossed hands. At the end of the demonstration, the main referee announced the final score and declared the winner.
2. In the "self defense 1+1, 1+2 and 1+3" part, the technique is demonstrated by both or all fighters. Each technique is performed by one fighter, then by the other/the others. The referee awards points to each fighter. The combined score of the first and the second fighter is visible on the electronic scoreboard. It is also valid for 1+2 and 1+3.

The technical secretary passes the points in the Protocol.

At the end of the demonstration, the main referee announces the final result and declares the winning pair/team.

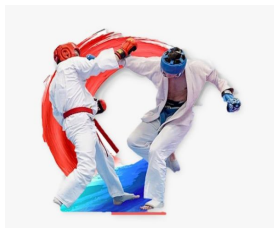
3. Depending on the result, the fighters receive qualification points.

- a. Total victory - the score difference is greater than 11 points ("Self-defense 1+1- 21 points), the winner receives 5 qualification points
- b. Victory by points – the winner receives 4 qualification points, the loser receives 1 point.
- c. Minimum victory (one point difference) - the winner receives 3 qualification points, the loser receives two points.

Table 4

Evaluation	Errors/ mistakes
Inefficient Self Defense ("0" points)	0.a. – knife or stick touches the athlete's body
	0.b. – the gun exceeds the line of the body
	0.c. – the opponent is not disarmed
	0.d. - mismatch with the attack task
	2.a. - the defending athlete is in the lying position after the defensive action
	2.b. - at the end of the action the gun is on the floor





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Serious mistake (two points are deducted)	2.c. - the fighter receives a punch to the head
	2.d. - wrong grab of the knife
	2.e. - excessive self-defense use
Average mistake (one point is deducted)	1.a. - actiunea nu continua
	1.b. - the fighter does not control the opponent
	1.c. - the assistant attacks slowly
	1.d. - the fighter receives a punch to the body
	1.e. - in case of need, the fighter does not use distracting movements
	1.f. - the action is unbalanced
Minimum mistake (0.5 points are deducted)	0.5.a. - not using voice commands during control
	0.5.b. - insignificant violations in the accuracy of the technical actions performed
	0.5.c. - violation of the reality of the actions of a counter attack
	0.5.d. - performing the action with a slight loss of balance, leaning on the opponent's body or touching the mat

Defense/immobilization and dispossession techniques are used (blunt object).

The finality of the exercise will be completed with the "forced driving" element of the teammate

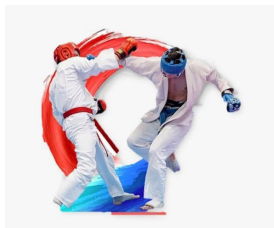
Self defense 1+1, 1+2 and 1+3: the elements of forced driving will only be used for the last remaining athlete to finish the exercise. The others, after carrying out the dispossession and design procedures, will remain in the precise position until the finality of the total exercise, after which they will stand up and greet the referees and the public.

Within the hand to hand self defense branch, both classic immobilization and design elements are allowed, as well as innovative elements that will be scored.

Scoring method

Exercise presentation	Scores	Points minus	Scores
The presentation on the tatami and the greeting	1	Lack of presence on the tatami and greeting	-1
Equipment	2	Lack of equipment elements	-2
The accuracy of the exercise	3	The escape of the teammate from clutch	-3
Precision	2	Dropping the exercise weapon by the athlete	-2
Mobility	2	Heated contradictory discussions between teammates	-2
Framing in time	3	Deficient in observing the exercise time	-3





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Article 33. Judging in the "Fight" discipline

1. The duration of the fight for adults and juniors (women and men) is 5 minutes net time. The duration of the fight for adults (women and men) can be in the following form: 3 rounds of 3 minutes or 5 rounds of 3 minutes with a break of 1 minute between rounds (specified in the Competition Regulations).

The duration of the fight for cadets (boys and girls) - 3 minutes net time.

The net time is the summary of the time given by the referee's whistle, from the moment the fight starts and stops.

2. The maximum number of matches cannot be more than 5 in one day and 8 for an adult and junior competition (women and men).

For cadets (boys and girls) - no more than 4 matches in a day and 6 for a competition.

3. The break between fights must be at least 10 minutes, and between semi-finals and finals at least 15 minutes.

4. The officiating of the fight will be coordinated by the committee of referees consisting of: the main referee, mat referees, side referees, the referee who keeps the time, technical secretaries, the operating referee and the referee responsible for the participants.

5. The actions of the opponents are evaluated by a team made up of 3 referees: the referee, the mat referee and the side referee. During a fight with several rounds, the evaluation is done by 3 side judges.

6. The composition of the medical team at the battle perimeter is as follows: a doctor, a paramedic.

7. Before the match, the referee introduces the mat referee and those on the sidelines, then calls the participants to the mat and introduces them to the audience. After the presentation, the referee invites his hand athletes before the match.

The referee with the participants is present in the control area. The rest of the team of referees take their seats in accordance with Appendices 10.1 and 10.2.

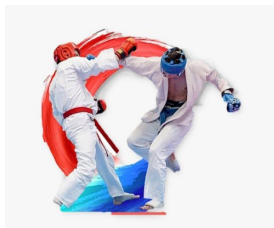
8. The match starts after the referee's whistle. The referee who keeps the time starts the timer and doubles the signal given by the referee by hitting a gong.

9. Evaluation of athletes' actions during the match.

All the actions of the athletes are evaluated in the period between the moment when the referee blows the whistle for the start of the match until the whistle that interrupts the fight. The exception is the end of the match - its end is given by the sound of the gong.

The referee, the mat referee and the side referee evaluate the match independently of the other referees and announce their decisions through prescribed gestures. During multi-round matches, the mat referee conducts the bout, but does not declare the score, except for violation of the rules. In this case, the referees on the sidelines evaluate the





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athletes' actions during the match, independently of the others, and the technical secretary records them in the protocol.

The referee announces the final score taking into account the prevailing decision of the referee team.

To eliminate situations related to equipment, the fighter has a maximum limit of 2 minutes during the match to correct them. Every case of exceeding this time will be considered as a violation of the rules, and is defined in art. 20.

1. If an athlete needs medical assistance, the mat referee can stop the match and call a doctor. During the provision of medical aid, the referee sits next to the doctor. If this moment exceeds 2 minutes, the match will stop (due to impossibility to continue).

The doctor can request that the match be interrupted or stopped due to the impossibility of an athlete to continue and immediately give him assistance.

2. Awarding the score for "activity" by the referees - art. 19, paragraph 13.

The referee stops the match and offers the team formed by the 3 referees the opportunity to vote for the most active part of the first half of the match. Signaled by the referee, each of the 3 referees shows the "activity" rooting the hand on which is the color of the athlete considered the most active. The decision of the arbitrators will not be reconsidered and appeals from the representatives will not be accepted.

3. If there are extremely large differences between the decisions of the referees, in order to avoid errors in the decision of the final result of the match, it is the duty of the referee to stop the match and establish the final verdict after analyzing the disputable situations.

4. Interruption of the match.

The mat referee decides when the match should be stopped, taking into account all the circumstances in order to minimize the impact of the match stoppage on the attacking party.

Exceptions:

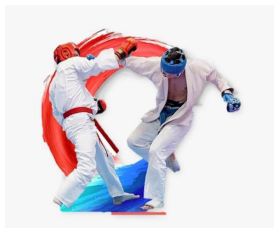
a. When a fight is considered ineffective (art. 19, paragraph 4, 5);

b. At the request of the arbitrator

c. When it is necessary to announce a punitive measure to the defending party, which violates the rules of fighting in a horizontal position (art. 33, paragraph 19d).

5. If an athlete is injured and after being given medical assistance cannot continue the match or if the competition doctor decides that medical assistance should be given outside the mat, the match will be stopped and the opponent will be awarded a clear victory/ cleanse.





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If the injured athlete's opponent is guilty of his/her injury, he/she will be removed from the fight (or competition) and the clean victory will be awarded to the injured athlete.

6. Knockdown, knockout.

a. If, as a result of technical actions, the athlete is in a semi-conscious state and cannot continue the match, or if the continuation of the match endangers his health or life, the mat referee will immediately stop the match (only for young athletes - girls and boys) . Based on the decision of the referee committee, the athlete is eliminated from the competition (on the grounds that he cannot continue the match) and the opponent will receive a clean victory, according to art. 34, paragraph 1d. The decision regarding the need for medical assistance and the recovery period is established by the competition doctor.

In Junior and Adult competitions, in such a situation, a knockdown will be awarded.

b. In the event of a knockdown, the mat referee must immediately start counting from 1 (one) to 10 (ten) at intervals of one second between the numbers and will indicate each second with his hand, so that the athlete who received the knockdown be up to date with the counter. If the participant has fallen, the counting is done in the crouching position. If an athlete has received a knockdown, his opponent must immediately go to the opposite corner. If the opponent does not respect this, the referee stops the count until the opponent complies.

c. If an athlete receives a knockdown as a result of a blow, the match will not continue until the referee counts to 8 (eight), even if the fighter is ready to continue earlier.

d. After the referee has said "ten" and "out", the fight ends and is decided as a victory by knockout.

e. If the athlete cannot continue the match after the knockdown before the expiration of 10 seconds, it will be considered that this athlete has lost the match.

f. If a fighter has received a knockout, only the doctor and the mat referee can stay on the mat until the doctor needs additional help.

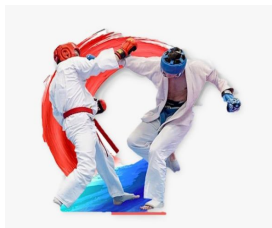
g. The permission for an athlete who received a knockdown to participate in the following competitions will be granted after a recovery period and after a special medical examination, including an abdominal ultrasound and a computer tomograph of the head. The results of the medical examination must be entered in the fighter's sports card.

If a fighter receives a knockout in the head, it is forbidden to participate in competitions for a period of at least 3 months.

1. Fixation

As soon as a pinning procedure is performed on one of the athletes, the mat referee must make the pinning sign and the main referee must loudly announce the count for this procedure. After 10 seconds, the main referee must announce "10 seconds have been counted!", and after 20 seconds "The fixing time has been counted!"





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If the person to whom this procedure is performed is in one of the positions described in art. 14, paragraph 3, the main arbitrator must announce "The fixation procedure did not count!"

If the attacker goes into a strangulation procedure during the pinning procedure, the mat referee will make the gesture appropriate to this procedure and the main referee will announce "The pinning did not count!"

In multi-round matches, the fixing procedure does not count.

2. Submission movements (leverage, strangulation)

As soon as an athlete has started to execute a lever or a choke, the mat referee must announce: "The lever or choke is counted!", accompanying this statement with an appropriate gesture and the main referee must announce "The choke time is counted/ lever!"

The time allocated to this procedure is 20 seconds. If the attacker fails to complete the submission move in the allotted time, the main referee will announce "The submission move did not count!", it is signaled by the referee who is timing the time and the mat referee must immediately stop the fight. The fight starts again from the center of the fighting surface with the opponents in the starting positions.

If the attacker stops from a started submission movement (leverage, strangulation) within the allotted time and moves to a hold, from this moment the count for the hold begins, in accordance with paragraph 17.

3. Penalties for violating the Regulation

In the process of deciding the penalties for violating the Regulation:

- a. The mat referee can reprimand the offending spotter without confirming with the other members of the referee team
- b. Warnings, like defeats, are decided by vote of the majority of the referee team
- c. For the disqualification decision, the verdict is presented to the chief referee of the competition for approval
- d. to give reprimands or warnings, the referee interrupts the match, calls the fighters to the center and using specific gestures, points in the direction of the one who offended (with the color on the hand that matches the color of the athlete's belt) and using the other hand and the gestures prescribed, shows the score he gives to the other side, after which each match ends at the center of the fighting surface at the mat referee's whistle;
- e. if there is a situation in which the defending opponent is in a horizontal position, lying on the mat and performs a prohibited movement, the mat referee, without stopping the match, tells the fighter to stop performing the respective movement and announce a reprimand or a warning to that fighter. If the fighter does not listen, the procedure is repeated. If there are grounds for giving a third warning, the mat referee stops the match and, by the decision of the referee team, withdraws the fighter from the match;
- f. violation of these rules, with the exception of those of passing outside the fighting surface, are also punished after the referee's whistle to stop or interrupt the match

4. Cessation of the match

The timekeeper signals the end of a match by striking a gong when the time has expired according to the main timer. The signal is doubled by the whistle and the related gesture of the mat referee. Both the fighters, the mat referee and the side referees resume their original positions on the mat.

The main referee determines the result from the match protocol, calls the opponents to the center of the fighting surface and announces the result of the match. In matches with several rounds, the result is announced





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after the last round. The mat referee at this moment raises the winner's hand and the opponents shake hands and leave the fighting surface.

1. Clear victory and the early end of a fight

If an athlete wins a clean victory (art. 19, paragraph 9), the mat referee blows the whistle for the end of the match. Declaring the result of the fight is similar to that in paragraph 20.

Article 34. The result of the fight

1. Clean victory to be granted when:

- a. The fighter's actions are estimated in accordance with art. 19, paragraph 9);
- b. The opponent cannot continue the match (he is removed by the doctor) and the other fighter did not break any rules
- c. The opponent is disqualified from the fight or competition for violating the Regulation or if he is not technically prepared
- d. If the opponent on his own initiative or through a representative refuses to continue the match - "refusal to continue the fight"

2. Victory on points is awarded when the difference between the points awarded during the match is between 1 and 10. In fights with more rounds - victory is awarded depending on the rounds won.

3. Victory by marginal superiority is awarded when the score shows equality, but one of the fighters:

- a. Recorded more activity (as technical actions, and should not be mixed with "the decision regarding the activity of the athletes evaluated by the referees")
- b. He was the first to perform an eligible technical move in a situation of equality in the number of activities
- c. It was recognized by the referees as being the more active side in the first half of the match

4. When both athletes were withdrawn from the fight or from the competition for a serious violation of the Regulation (art. 20), both are considered to have been defeated.

5. When both players are removed from the fight or the competition due to injuries, none of them being judged as violating the Regulation, and the result of the match will be determined based on the score from that moment.

6. Unfulfilled struggle. In the case of the athlete's withdrawal from the doctor's competition directly before the match or because he was more than 2 minutes late (no-show), the victory is awarded to the opponent.

7. According to the result of the fight, the athletes receive the following classification points:

- a. Clean victories: winner 5, loser 0
- b. Victory by points: winner 4, loser 1

Victory by marginal superiority: winner 3, loser 2.

Article 35. Objection of the representative of the delegation or the coach

1. A written appeal of the representative of the delegation can be taken into account in connection with a serious violation of the Regulation or another unusual situation

2. Procedure for contesting the representative of the delegation:





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- a. A call regarding the result of a fight will be sent by the representative of the delegation to the main referee no later than 10 minutes after the fight has ended. The text will include the reasons for the appeal with mandatory reference to the paragraph of the Regulation that is claimed to have been violated.
- b. A complaint about an unusual situation must be filed as soon as this situation happened;
3. Taking into account the protest of the representative of the delegation:
 - a. Appeals are analyzed by the main referee, involving the sports commissioner of the competition, the referees and the people involved in the incident referred to in the appeal.
 - b. Decisions related to the appeal that refer to the result of a fight must be taken on the day the appeal is submitted
4. The main arbitrator makes the final decision and sends it in writing to the involved parties
5. The coach has the right to challenge the referee's decision during the fight
6. Appeal procedure submitted by the coach:
 - a. The coach must show the sign corresponding to the challenge
 - b. The referee stops the fight and approaches the coach so that he can explain the reason for the interruption of the match
7. Evaluation of the coach's protest:
 - a. The protest will be evaluated immediately by the center referee, the main referee, the sports commissioner with the help of video recordings
 - b. If video recordings are not available, the decision will be made by the same people and by all referees from the mat
 - c. After the decision is announced, the necessary adjustments will be made in the protocol
 - d. If the coach is right, the adjustment is made and the fight continues
 - e. If the coach made a mistake, he loses the right to protest during this

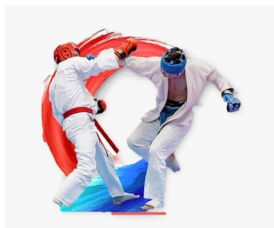
EQUIPMENT OF THE COMPETITION PLACE

Article 36. Venue of the competition

1. The venue of the competition is a rectangular surface with a size of no less than 12X12 m, and is covered by tatami mats. In accordance with the decision of the WHHF, the location of the competition can be on a podium with a height of 1 m above the floor in the competition hall.

The space within the perimeter of the dangerous area is called the "Mattress". The size of the mat is 8X8 m and for matches with several rounds - 6X6 m.





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The area after the dangerous area is called the safety area. The safety area covered by the tatami must not be less than 2 m wide and for fights with several rounds - 3 m.

If two or more competition areas are located next to each other, the total safety area between them must not be less than 4 m wide.

All participants, referees and auxiliary staff are located according to Appendices 10.1 and 10.2.

2. Tatami is a surface made of mattresses, and each piece must be 2X1 m or 1X1 m as a surface and have a thickness of 4cm polymer material.

Article 37. Requirements for competition locations

1. The gym must have a natural light factor of at least 1:5 and artificial light of at least 200 lux. The mattress must be lit from above by lighting fixtures that reflect light.

2. During the competition, the temperature must be between +15 and +25 degrees Celsius.

The ventilation must ensure air circulation at least 3 times per hour.

3. The ambient temperature during outdoor competitions should be kept between +15 and +25 degrees Celsius. The venue of the competition should be protected from direct sunlight.

4. Audience seats must not be further than 4 m from the edge of the fighting surface.

Article 38. Sound signal (gong), scales, timers

1. The sound signal (gong) can be of any kind, as long as it has a sufficiently loud and pleasant sound.

2. Scales for participants should be in order and accurately calibrated. Their weight should be measured in kg and grams, recorded with a precision of 50g.

3. Timers should stop/start without automatic reset during combat. Match time is measured in minutes and seconds with an error of no more than 0.5 seconds.

Article 39. The electronic board

1. To inform the public and the participants about the progress of the fight, an electronic board will be placed in the most convenient place, so that it can be seen by the referee committee and the public. The displayed information includes the points received by the fighters during the matches, their names and weight, the elapsed time, the total time of the fight and the technical time.

2. The information stand is located to inform the participants and representatives of the delegations about the program, the progress of the competition, protocols, the list of participants, etc.

